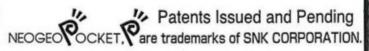


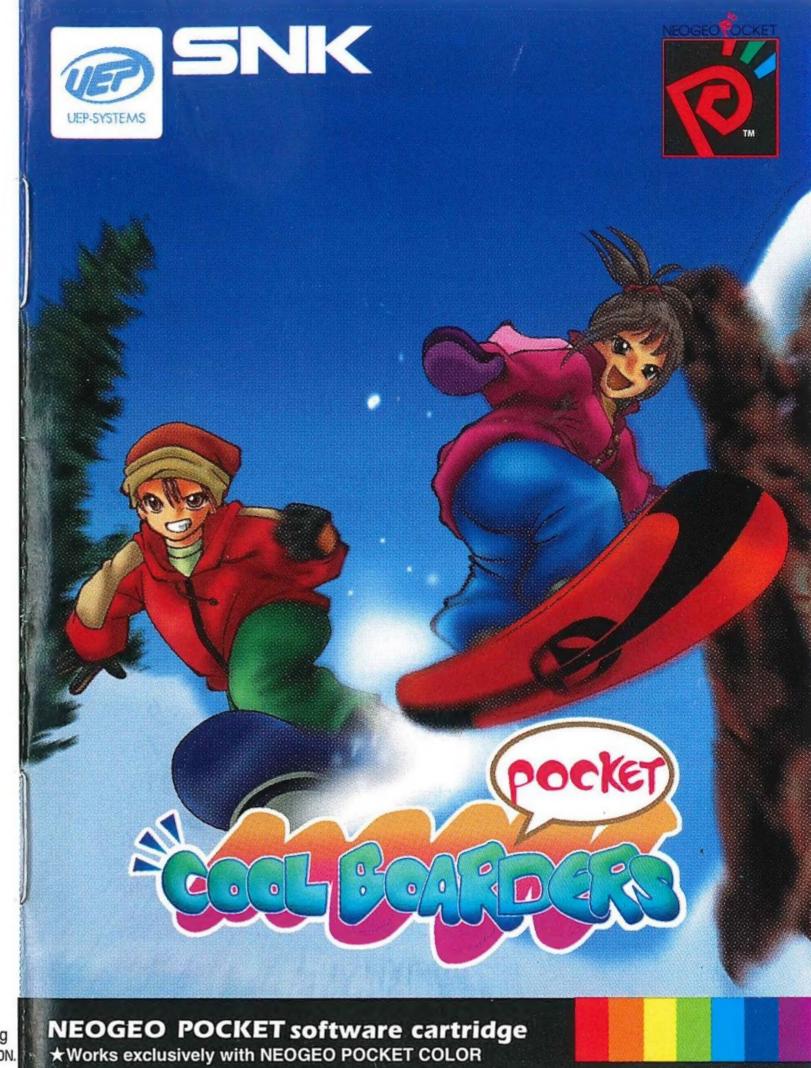
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NEOP0075

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GREETINGS

Thank you for purchasing COOL BOARDERS pocket! We strongly recommend reading through the manual before playing as it will increase your enjoyment.

Because screen shots in this user's manual were taken during the development stage of this game, be aware certain variation may exist.

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Basic Operations

During Game Play

Joystick Turn left/right, Squat (gain speed)

Option Button Pause/Resume

A Button Drift (hard turn)

B Button Jump



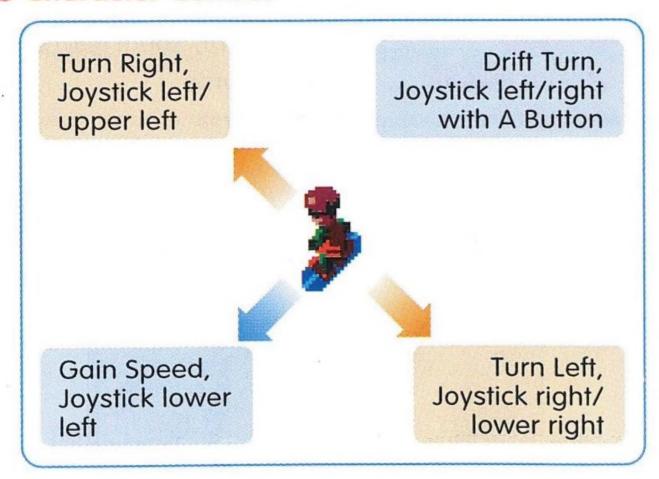
Select/Option Screen

Joystick	Move cursor
A Button	Select (next)
B Button	Cancel (back)

For more details, please refer to the page 4.

Basic Controls

Character Control



Jump

To jump, hold down the B Button and release. Hold down the B Button long enough, the character jumps with spin. The longer you hold down the B Button, the longer the distance of the jump. Circle the Joystick fast during the spin jump, you will gain more distance on the jumping.

The Game Screen



- 1 Life Gauge: Incur enough damage by hitting obstacles/falling off of a cliff, the game will be over.
- ② Speed Gauge: Shred faster than a certain speed to increase the gauge. Everytime when this gauge is full, you regain a point of life.
- 3 Total Time: The current elapsed time.
- 4 Time: The amount of allotted time remaining. if you clear before the time gets to 0, you can win points. When you earn enough points, you will get new stages.
- ⑤ Speed : The current speed.
- 6 Distance: In Survival mode, this indicates the mileage how far you went.



NOTE: During a jump or holding down the B Button, the direction can not be changed.

Basic Rules

Freeride

Select a course and shred these unique slopes for the finish line while avoiding falling off of a cliff or hitting an obstacles. When the life gauge decreases to zero, the game will be over.



When you break the default best time at each course, you will earn points. When you earn enough points, you will be awarded new courses, etc.. Each time when you break the record, it will be saved automatically into the system.

Survival Mode

This mode is just to see how far and how long you can go without losing your life. When you get a new record, it will be saved automatically.



The Characters

Characters

You can select from two different characters;

Ken & Jun.

Obstacles

A variety of obstacles are featured in this game.

These are some of the sam-

ples. Avoid those obstacles or you will lose some life points but some of them may help player.

WALL



gets damage when you hit it with a certain speed.

CLIFF



some of them can be crossed over by normal jump but some of them must

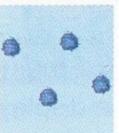
have a long spin jump to make it.

RIVER



you will lose your speed and float a bit.

SNOW BALL



coming from behind. Keep away from it.



During the game, you may see a sign like this on the left. This means to give you a notice for a big cliff for you to prepare for the spin jump.

How to Play

Title Menu

START

You can start the game from here.

OPTION

View latest records, or select other option.



Character Select

When you select START, the Character Select screen will be displayed.

Use the Joystick to select and press A Button to confirm your selection.



Mode Select

When you select the Character, the MODE SELECT screen will be displayed.

FREERIDE Timed run.

SURVIVAL

Play as long as you keep your life.



How to Play

Stage/Course Select

Course select screen will be displayed when player chooses the FREERIDE Mode as shown right. Use Joystick left/right to select courses then A Button to execute. When you break



the default record, a star symbol is displayed on the right of the course number. You have to make a certain requirements which is to collect points to gain access to courses marked as "?".

OPTIONS

Select OPTION to display the OPTION screen as shown right.

AUTO POWER OFF

Turning this option ON will cause the NeoGeo Pocket Color unit to auto-



matically shut off after 10 minutes of inactivity.

RECORDS

Select RECORDS by moving the cursor and A Button to execute to view records on each course.

EXIT

Select EXIT to go back to the Title Screen.

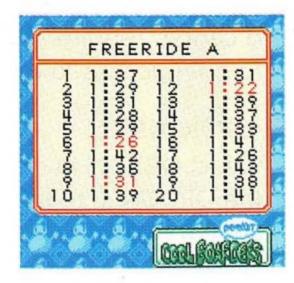
How to Play

View RECORDS for FREERIDE MODE

Select OPTIONS to display MODE SELECT. Select FREE-RIDE to display STAGE SE-LECT. Use Joystick UP/DOWN to select STAGE and A Button to execute.

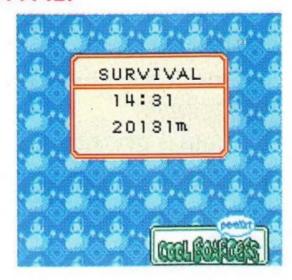


When you clear default record, the record will be shown in RED.



View RECORDS for SURVIVAL.

Select SURVIVAL at the MODE SELECT Screen to view TIME & DISTANCE.



How to Play

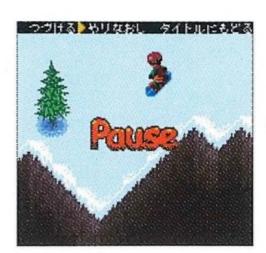
PAUSE Screen

Press OPTION Button during game play to pause the game and display selections on top of the screen.

RESUME Re-enter the game.

RETRY Restart the event.

EXIT Quit the event in progress.



GAME OVER

CONTINUE

END

SELECT

GAME OVER Screen

When Game is over, GAME OVER Screen will be displayed.

CONTINUE

Try same course again.

SELECT COURSE

Change course and play again.

END Go back to the title screen.

REWARD Screen

When you break the record, you will be awarded points. When you earn enough points, you will unlock some hidden courses, etc.

